


Dynamic-CBT and ChIPS - Router Support for Improved Multimedia Performance on the Internet


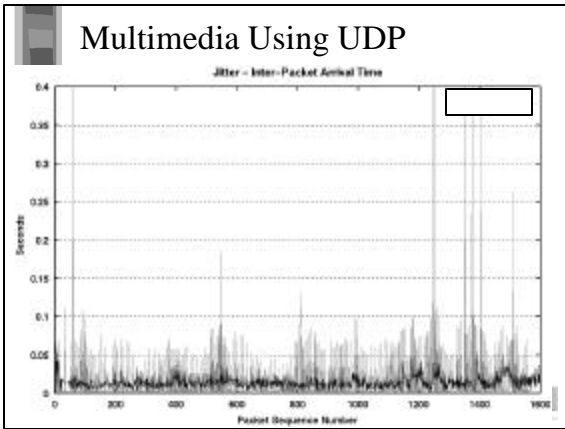
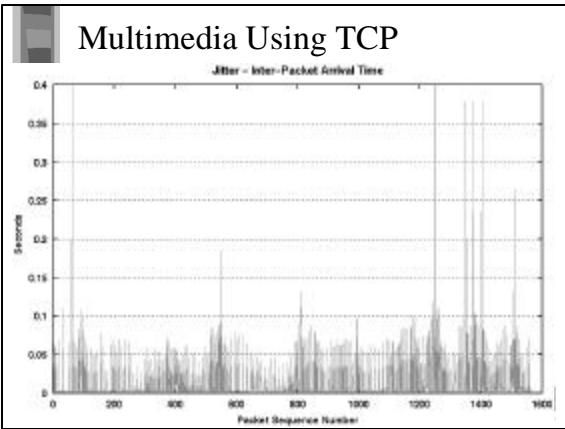
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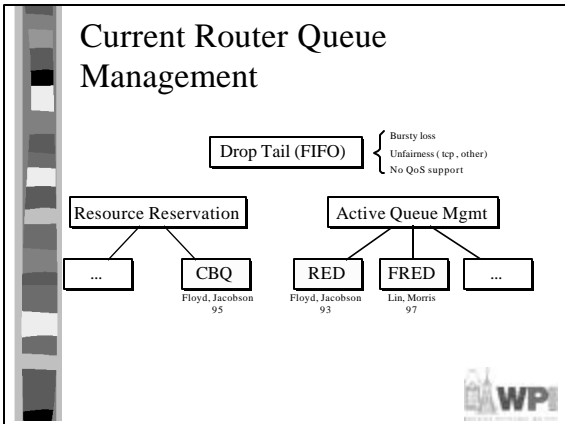
The Internet and Multimedia

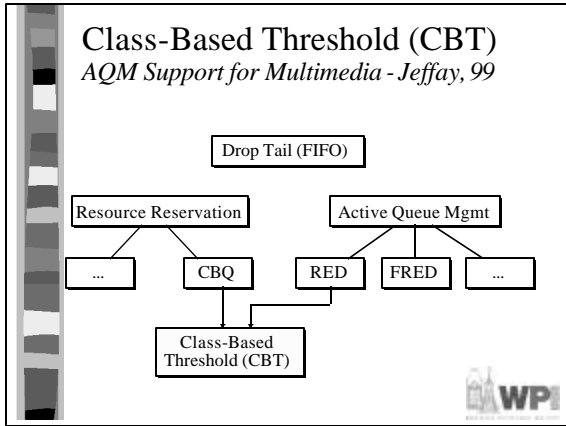
- Internet routers are best effort
 - No timing constraints
 - Packet loss, which indicates congestion
- TCP
 - Completely reliable delivery through retransmission
 - Respond to loss as congestion
- But ... TCP often unsuitable for interactive multimedia
 - Full reliability not needed
 - Window-based rate fluctuations

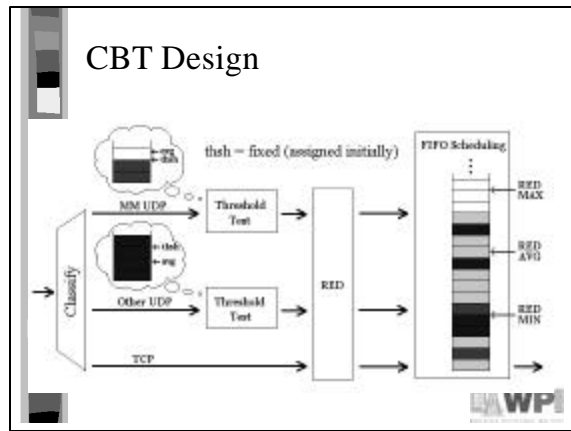
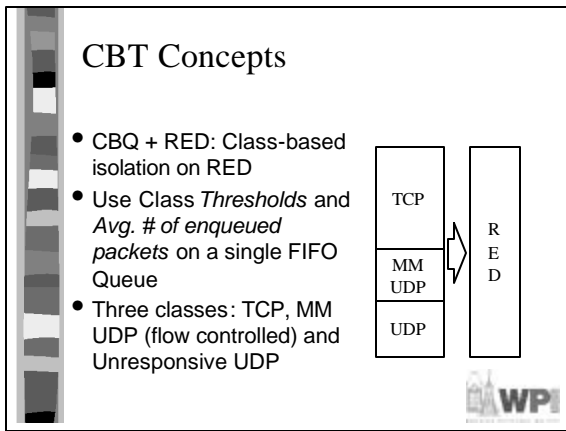
Multimedia on the Internet

- Multimedia often uses UDP
 - Avoid delay and jitter from retransmission
 - Rate-based
 - Unresponsive!
- Router queue management goals
 - Congestion Control
 - Fairness
 - Reduce Jitter

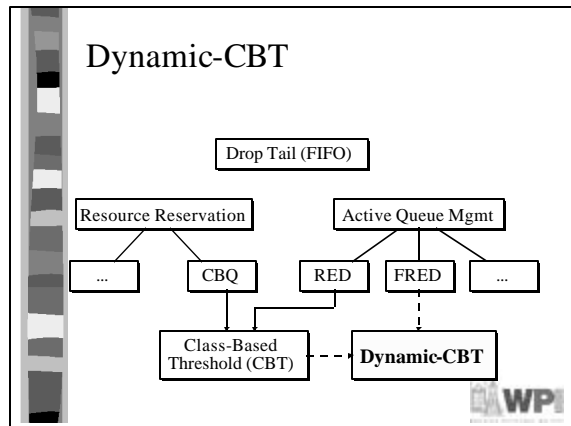



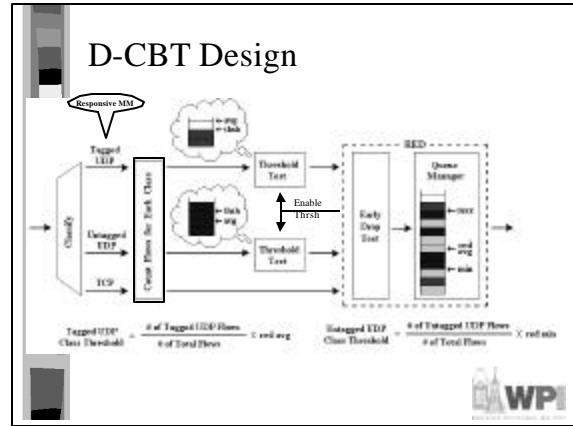
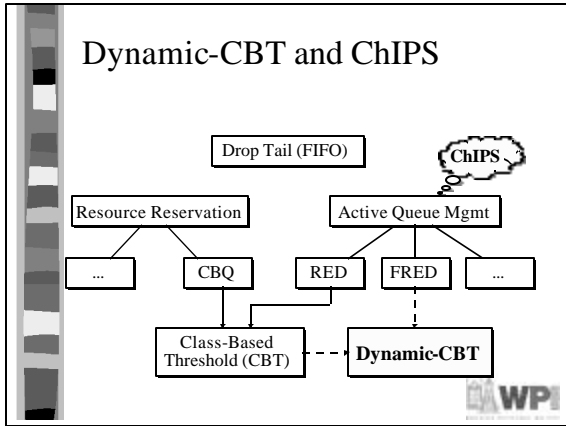


- ### Outline
- Introduction ✓
 - CBT and D-CBT ←
 - Design
 - Evaluation
 - ChIPS
 - Design
 - Evaluation
 - Conclusion
- WP



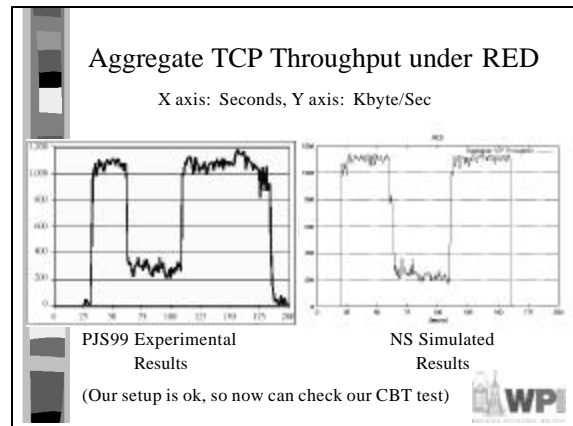
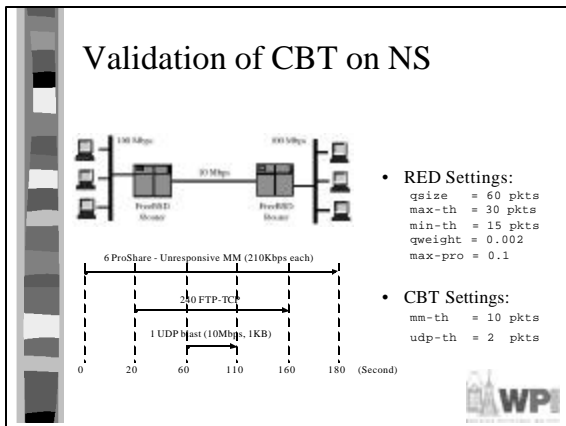
- ### CBT - Pros and Cons
- **Pros:** RED + Class-Based Isolation
 - Early Congestion Notification
 - Protect TCP, and protect (distinguish) MM UDP
 - Different flows coexist with predefined fairness.
 - Dividing bandwidth assigned is up to the class.
 - **Cons:** CBQ function w/o admission control
 - Might not work well for certain traffic mixes
 - Arguable that it's not fair (as in the case of CBQ)
- WP

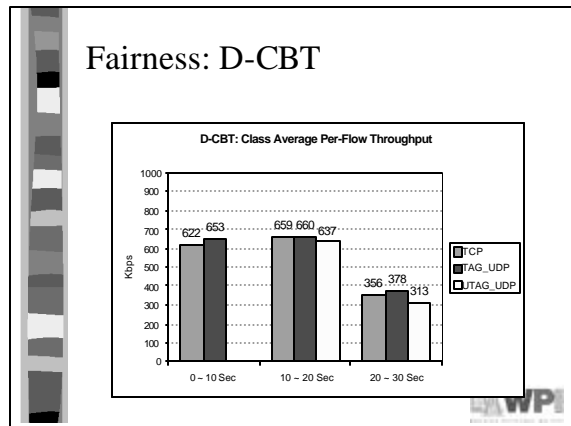
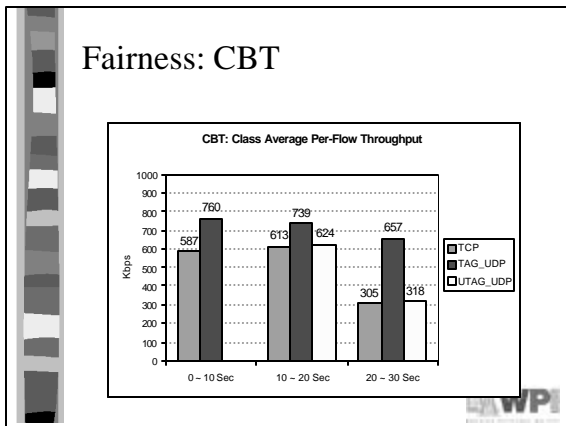
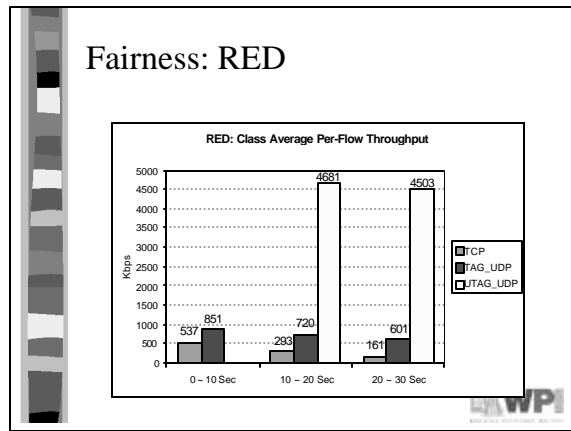
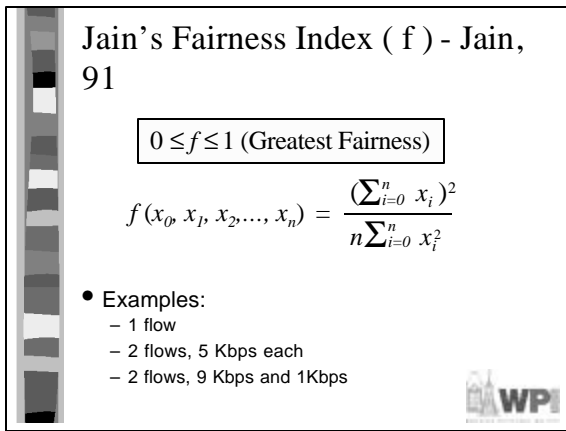
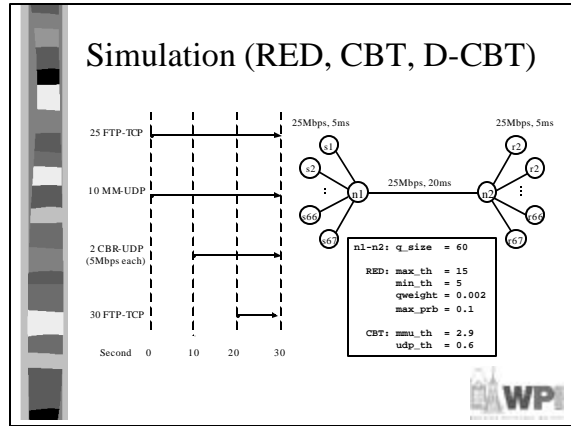
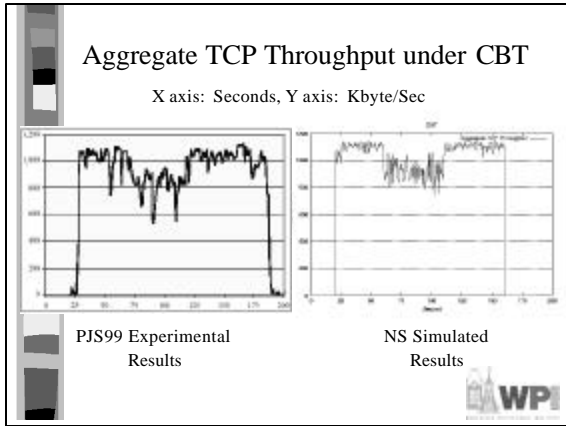




- ## Flow Counting in D-CBT
- For every incoming packet, insert or update $\langle \text{dest-addr}, \text{flow-id}, \text{local-time} \rangle$ info and update count
 - Sorted Linked List - $O(n)$
 - Hash Table - $O(1)$
 - Every Δms , delete old info and update count
 - Sorted Linked List - $O(n)$
 - Hash Table - $O(n)$
 - (How are flows counted in FRED?)


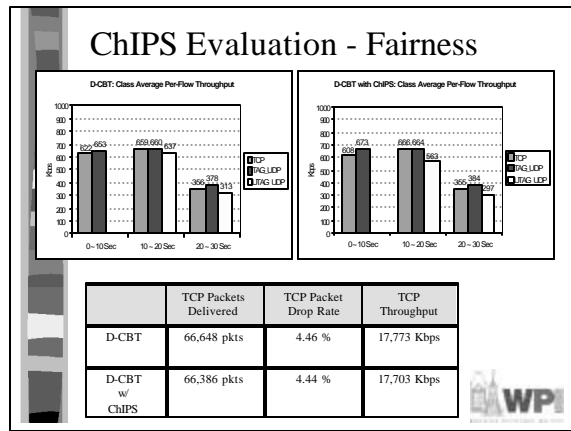
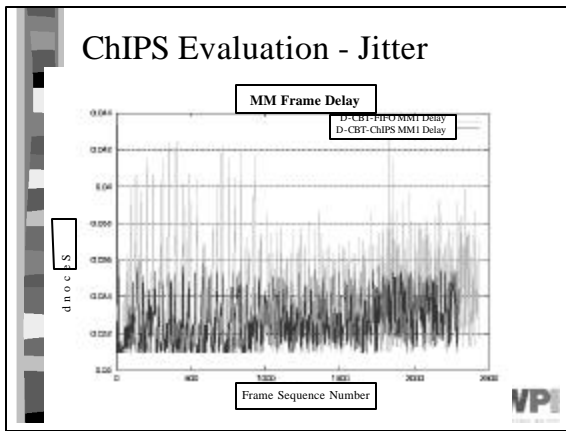
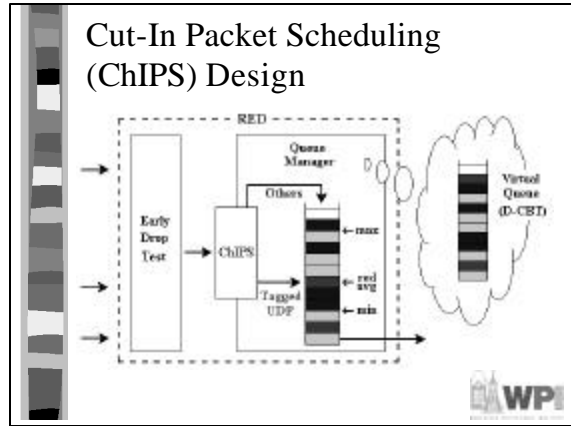
- ## Evaluation in NS
- Developed responsive multimedia application (for tagged UDP class)
 - AIMD Media Scaling (5 discrete rates)
 - "MPEG-1 like" transmission rates
 - [CC00a], MM-Flow
 - Implemented and validated CBT
 - Implemented D-CBT and measured congestion time fairness
 - RED vs. CBT vs. D-CBT






Outline


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Conclusion

	Fair to TCP	Fair to Mixed (Fixed)	Fair to Mixed (Variable)	Improve MM Jitter
RED	X			
CBT	X	X		
D-CBT FIFO	X	X	X	
D-CBT ChIPS	X	X	X	X





- ## Future Work
- Active Flow Counting (Overhead)
 - For every incoming packet, update flow info + Hash Table - O(1)
 - Every Δms , delete old flows + Hash Table - O(n)
 - Measure Overhead
 - Processing Time and Memory Usage
- 



Future Work

- How many different classes are needed?
 - Example
 - + 1 class is RED
 - + 1 class per flow is FRED
 - Overhead per class
- Effects of D-CBT and ChIPS on Perceptual Quality



Evaluation of Science?

- Category of Paper
- Science Evaluation (1-10)?
- Space devoted to Experiments?

