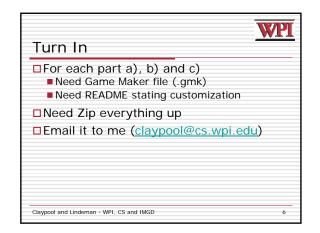


WPI
Tutorials
<ol> <li>Fruit (from Game Maker tutorial)</li> <li>Game maker basics (sprites, objects, events)</li> </ol>
<ul> <li>2. Pong (custom tutorial)</li> <li>Game from scratch (assumes Clown is done)</li> </ul>
<ul> <li>3. Maze or Shooter or Scroller (from Game Maker pages)</li> <li>Your choice (could do all 3! But turn in only 1)</li> <li>More advanced Game Maker actions</li> </ul>
Claypool - WPI, CS and IMGD 4

Grading	<u>ग</u>
I ½ for doing tutorial	
□ ½ for customization	
README (detailing customization) will be worth some points!	e
Claypool - WPI, CS and IMGD	5



Hints	7
<ul> <li>Start early         <ul> <li>This will uncover any problems with your system</li> <li>Or Game Maker</li> <li>Or your ability to download and extract and read files</li> <li>Etc.</li> </ul> </li> <li>Think ahead</li> <li>Think about what kind of game you might like to make (that's Project 2)</li> <li>Consider what you see in <i>Game Maker</i></li> <li>Look at sample games that are available</li> </ul>	
Claypool - WPI, CS and IMGD	7