

# In-game survey

\* Required

1. Rate the quality of the previous game round \*

*Mark only one oval.*

- Excellent
- Good
- Fair
- Poor
- Bad

2. Rate the responsiveness of the round (i.e., how quickly the game responded to your actions) \*

*Mark only one oval.*

- Very responsive
- Responsvie
- Neutral
- Unresponsive
- Very unresponsive

3. 3. Rate your annoyance in the responsiveness \*

*Mark only one oval.*

- Very annoying
- Annoying
- Neutral
- Not annoying
- Very not annoying

4. 4. Rate the visual inconsistency of the round (i.e., how often there were visual glitches) \*

*Mark only one oval.*

- Very Few glitches
- Few glitches
- Neutral
- Many glitches
- Very many glitches

5. 5. Rate your annoyance in the inconsistency \*

*Mark only one oval.*

- Very annoying
- Annoying
- Neutral
- Not annoying
- Very not annoying

6. 6. Rate how capable and effective you felt when playing the round. \*

*Mark only one oval.*

- Very capable and effective
- Capable and effective
- Neutral
- Incapable and ineffective
- Very incapable and ineffective

7. 7. Rate how fun the round was. \*

*Mark only one oval.*

- Very fun
- Fun
- Neutral
- Not fun
- Very not fun

8. 8. Rate your frustration in the round. \*

*Mark only one oval.*

- Very frustrated
- Frustrated
- Neutral
- Not frustrated
- Very not frustrated

9. 9. Rate how much effort you put into the round. \*

*Mark only one oval.*

- Lots of effort
- Some effort
- Neutral
- Little effort
- Very little effort

10. 10. Rate how well your performance was due to you. \*

*Mark only one oval.*

- Totally due to me
- Due to me
- Neutral
- Not due to me
- Totally not due to me

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