Agents Page 1

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AGENTS – Black Box

ENVIRONMENT

Input | Output

Stimulus ---> | | ---> Response

Percept | Action

(through sensors) (through effectors)

- Goal

- Performance measure: Criteria to determine how successful an agent is.

An agent may be:

Rational: does the right thing.

Omniscient: does the perfect thing.

Ideal: does the optimal thing given its state of knowledge.

Autonomous: Initial kn. + ability to learn.

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Agents

• Type of Agents:

- Simple reflex agents
- Model-based reflex agents (keep track of the world)
- Goal-based agents
- Utility-based agents
- Learning agents

• Agents are expected to:

- Achieve goals: search and planning
- Sense environment: machine vision, NLP
- Be autonomous: machine learning
- **Store knowledge:** knowledge representation

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AGENTS - Inside the Black Box

ENVIRONMENT

• This mapping/function is implemented using a **program** that runs on an architecture.