# CS 525M – Mobile and Ubiquitous Computing Seminar

# **Project Presentation**

Home Monitoring System Emulator

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#### **Outline**

- Project Overview
- Related Work
- Basic Architecture of actual system
- Our work
- Future work/conclusions
- Demonstration

#### Overview

- Use wireless & mobile networking technologies to monitor & control home and office environment
- Built emulator: mobile device uses WAP to connect with a remote server, which is connected with a device in a building that controls heating, electricity components etc.

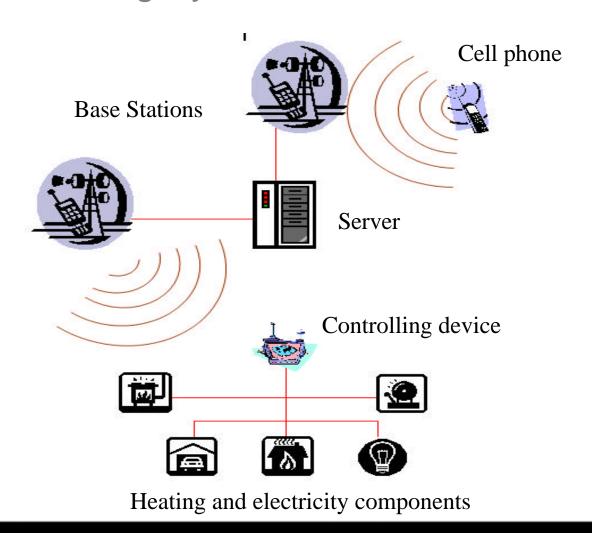
#### **Related Work**

- We have the technology
  - WAP enabled cell phones
  - Electricity and heating controllers



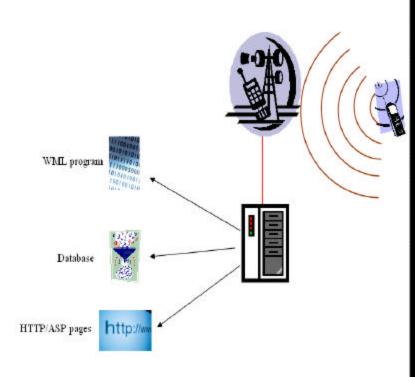
- Learning to Control a Smart Home Environment, Diane J. Cook (software issues)
- Remote Controlled Home Environment, W. Pasman and J. Lindenberg (technological issues)
- Remote access devices:
  - Robot vacuum cleaner (Samsung)
  - Welcoming host (Honda)

Home Monitoring System: Basic Architecture



#### What did we do???:

- Expensive equipment for set up, so built an emulator
- System consists of the following parts:
  - WAP enabled cell phone/WAP emulator
  - Server:
    - WML program
    - Database
    - HTML/ASP pages

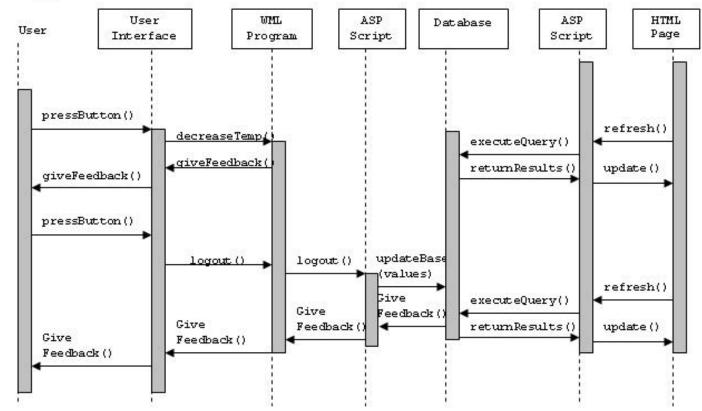


#### How it works:

- WML program:
  - User login
  - Update Information
  - Logout
- HTML/ASP pages: Run an auto-refresh script every couple of minutes and load updated information from the database

#### How it works: Decrease Temperature Example





#### **Future Work/Conclusions**

- We have the technology
- We have shown it is easy to built the basic software
- Need to connect server with controller
- Issues:
  - Security
  - Database Concurrency Control
  - Bandwidth
  - General mobile & wireless software issues

Hold on... demonstration following!!!

# **Project Presentation** Questions???