



# **ActiveCampus – Experiments in Community-Oriented Ubiquitous Computing**

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# What did they do?

- Created two software components: ActiveClass and ActiveCampus.
- Distributed HP Jornada Pocket PC PDAs to 3 classes and 300 freshmen to use with software.
- Encouraged students to use them to interact with instructor and students in class.
- Encouraged students to use them in informal interactions with each other.



# Why did they do it?

- Wanted to study use of handhelds in a way that would enrich the experience of college life.
- Answer questions about what sort of applications, infrastructure and interfaces would make handhelds fulfill promise.
- Using technology that would provide value from fellow users



# Implementation

- Client/server model with server including a web server with MySQL and PHP.
- Applications served with HTML
- SOAP RPC calls handle location detection and reporting.





# ActiveClass Functionality

- Could ask a question
- Questions could be answered by others
- Questions could be voted on to encourage professor attention

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#	Answer question	A	Time
<a href="#">36</a>	How do you find an element without going through all the hashtable?	<a href="#">0</a>	<a href="#">4:46</a>
<a href="#">15</a>	what are the advantages of where you allocate thr object?	<a href="#">5</a>	<a href="#">4:18</a>
<a href="#">14</a>	So the code is stored in an array in the program...?	<a href="#">1</a>	<a href="#">4:16</a>
<a href="#">5</a>	what is the topic of section tonight?	<a href="#">1</a>	<a href="#">4:05</a>
<a href="#">3</a>	in your example, will '&lp = 0' set the pointer to null?	<a href="#">0</a>	<a href="#">4:09</a>
	If we asked for a regrade on the		



# ActiveClass

- Designed for use in large class where often students do not interact much with professor.
- Acted as a “virtual student”.
- Identity of student is hidden from other students but is available to professor of the class.

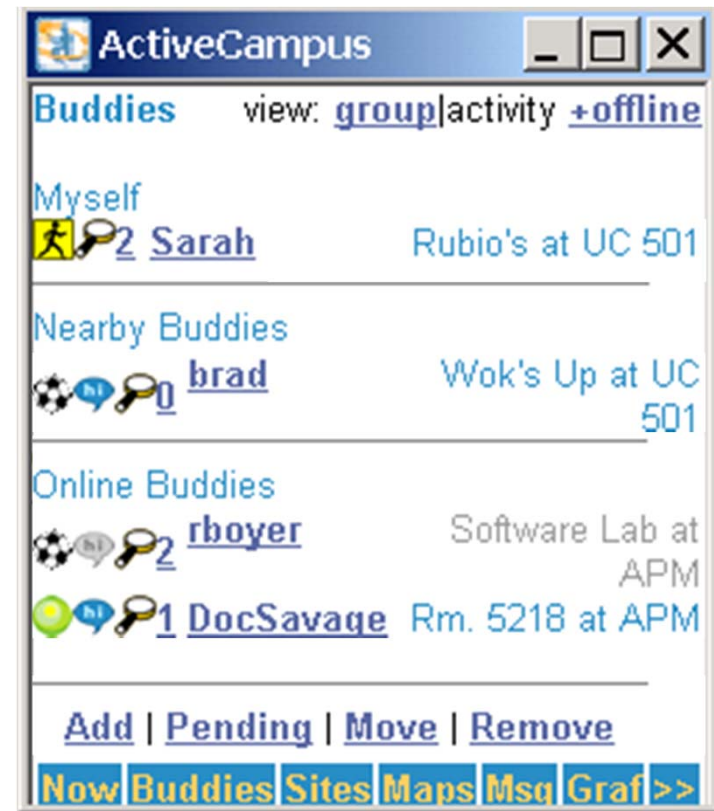
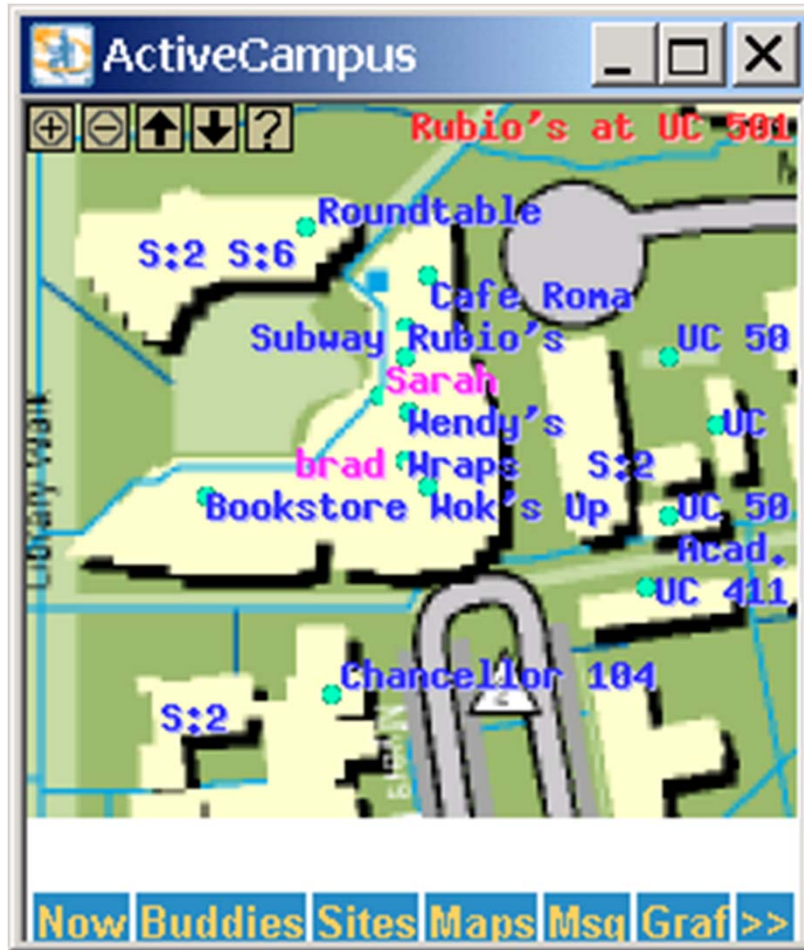


# ActiveClass Results

- 1/3 of students used it regularly. Majority did not.
- Professor felt it was a success and would use again.
- Students found it hard to use phones in addition to taking notes.
- Students frequently answered each others questions.



# ActiveCampus Views







# ActiveCampus Functionality

- Main screen includes showing location, activities and Buddies on map.
- Buddies list is organized by proximity to user with location displayed.
- Other pages show list of locations, list of graffiti, and can do actions to them.



# ActiveCampus Limitations

- Limited PDA battery life and constant use model was serious limitation.
- Graffiti was not displayed on maps and thus not obvious.
- Users had difficulty keeping phones where they could be used. Women's clothing does not provide pockets for storage.

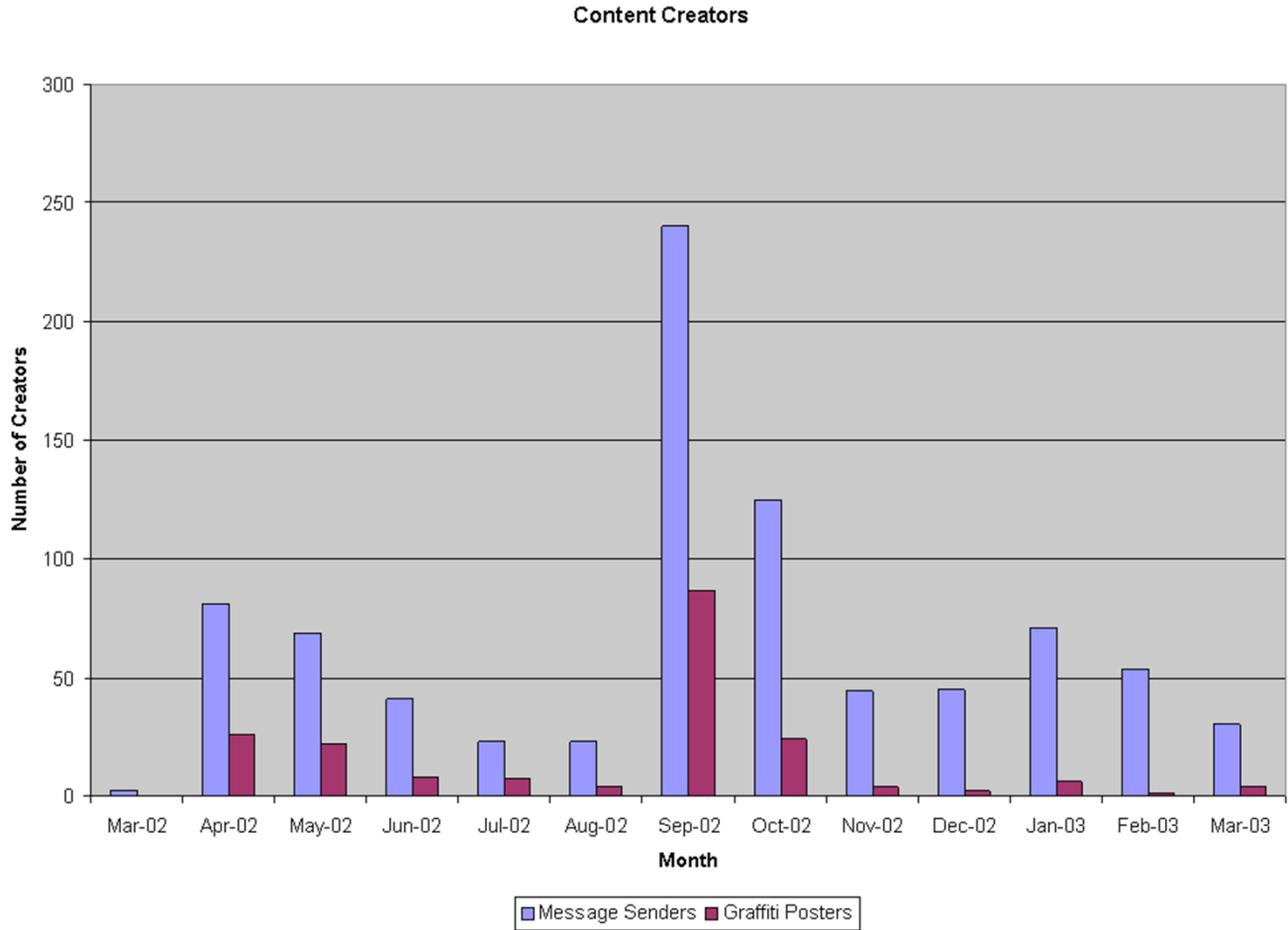


# ActiveCampus Positive Results

- Users did seem to use it more frequently for people nearby.
- People did not seem concerned about their location and only 1% hid it completely. 8.2% revealed location to non-buddies.
- Suggested that relative location might be very useful.



# ActiveCampus – Participation over Time







# What has happened since then?

- Two separate areas really. One is location-awareness and social applications.
- Foursquare (2009) and other location-aware applications exist now.
- Also follow-up work in many places on improving classroom interactions



# Other work in classroom environment?

2007 - Exploring the Potential of Mobile Phones for Active Learning in the Classroom

<http://cseweb.ucsd.edu/users/wgg/Abstracts/fp142-lindquist.pdf>

Discusses SMS, MMS interaction in class as well as tablets. Too costly for many

# Any Questions?

