Identifying the Activities Supported by Locations with Community-Authored Content

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Problem Domain

 Determine types of activities which are possible at a given location
The set of activities is dynamic

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"Traditional" Context Aware

- Low cost, integrated into environment
 - RFID, infra-red, accelerometer
- Designed to correlate specific sequence of actions to a specific event
 - Scalability
 - Recognition of dynamic nature tasks



Alternative Context Aware

- Traditional methods do not apply well when activities are "intertwined"
- Location activities can not be determined a priori
- Use content provided by the community
 - Scalability
 - Dynamic in nature
 - Determine potential user activities



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Natural Language Processing

- From: Yelp
 - popular community driven location review site
- How: Verb-Noun Pairs
 - Check zoo
 - Play chess

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Architecture

Harvest

 Name, URL, latitude, longitude, number of reviews

Parse

 Stanford Part-Of-Speech Tagger (English maximum entropy sentence tokenizer)

Tag and Extract

- Activity finder pairs verbs with nouns if < 5 words away
- Perspective (1st I, we, 2nd you, 3rd he, she)
- Original and base words retained

Populate and Update

Quick access of word-pairs





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Experimental Approach

- 14 diverse locations
- **Participants**
 - provide activities performed/experienced at locations
 - validate 40 most common verb-noun pairs
 - True Positive participant validated
 - False Positive participant rejected
 - False Negative not in most common



Questions / Comments

More details coming up...wake up

Measurement Tools

- Precision = False Positive / True Positive
- Recall = True Positive / False Negative
- Filter applied to noun-verb pairs to reduce number of false positives
 - None, 1st Person, Frequency > 1
- Known activity to identified verb-noun pairs
 - Exact Terms
 - Similar Terms statistically similar permutations of base words
 - Synonyms



Results

- Precision Averaged across 14 locations
- Average Precision Considers ranked order of noun-verb relevance
- 57 average known activities per location (participant provided + participant validated)
 - Limits recall to a max of 70.2%.
 - Observed 55.5% recall rate.

		Precision				Average Precision	
		no filter		1 st person		no filter	1 st person
		n	%	n	%	%	%
Validated		444	79.3	438	78.2	88.3	88.9
Provided	exact	32	5.7	29	5.2	23.2	24.7
	similar	66	11.8	62	11.1	26.7	26.7
	synonym	73	13.0	73	13.0	34.6	31.6



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Results Continued

- Participant verbnoun pair recognition relatively low
 - 16.4% using synonymous terms
 - 83.6% false negatives
- Number of reviews considered influences recognition



Figure 5. The percentage of participant-provided activities that are identified in the set of verb-noun pairs when varying the number of reviews processed, averaged across the 14 locations. X-axis is the number of review processed. The values are for no filter.



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Clustering

- Grounded Theory Affinity Clustering
 - Abstract activities into very high level
 - Physical (buy a book)
 - Cognativie (enjoy art...)
 - Perceptual (watch people...)

Real Life Applications



Figure 6. Activity Compass – a mobile application that characterizes the activities available in the user's vicinity.



Figure 7. Better Errands – a web application that helps users discover nearby locations to perform their tasks and errands.



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Questions / Comments

- Natural Language Limitations?
 - Single sentence analysis
- Simplistic Frequency Analysis?
 - 40 most common verb-noun pairs



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