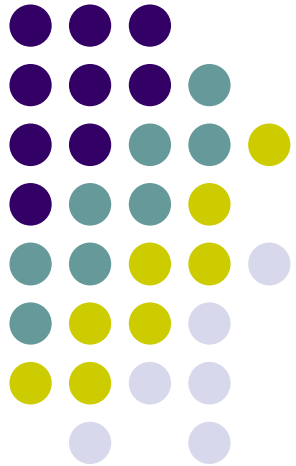
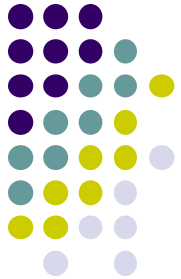
CS 528 Mobile and Ubiquitous Computing

Lecture 11b: Mobile Security and Mobile Software Vulnerabilities

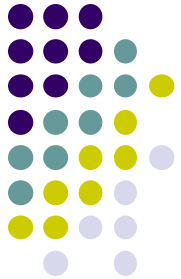
Emmanuel Agu





Authentication using Biometrics

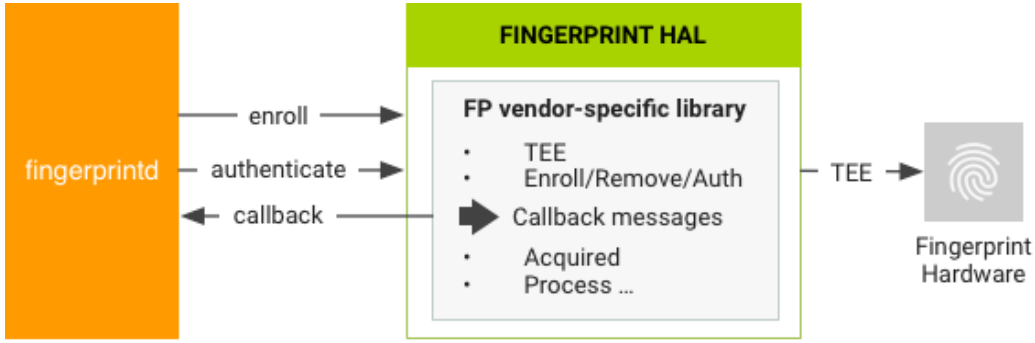
Biometrics



- Passwords tough to remember, manage
- Many users have simple passwords (e.g. 1234) or do not change passwords
- Biometrics are unique physiological attributes of each person
  - Fingerprint, voice, face
- Can be used to replace passwords
  - No need to remember anything. Cool!!

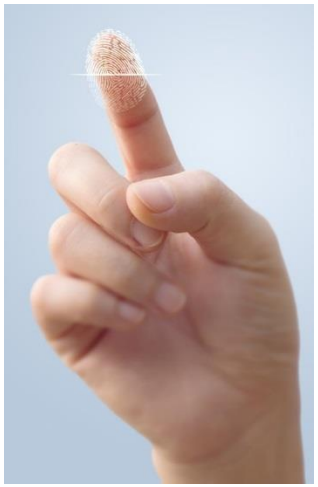
Android Biometric Authentication: Fingerprints

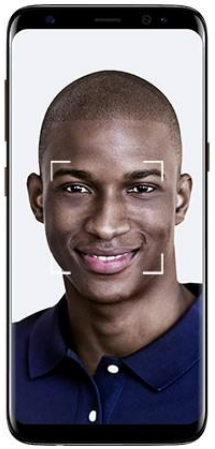
- **Fingerprint:** On devices with fingerprint sensor, users can enroll multiple fingerprints for unlocking device



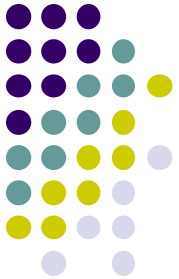
Samsung Pass: More Biometrics

- **Samsung pass:** Fingerprint + Iris scan + facial recognition



- Probably ok to use for facebook, social media
- Spanish bank BBVA's mobile app uses biometrics to allow login without username + password
- Bank of America: pilot testing iris authentication since August



Continuous Passive Authentication using Behavioral Biometrics

User Behavior as a Biometric

- User (micro-)behaviors are unique personal features. E.g
  - Each person's daily location pattern (home, work, places, times)
  - Walk pattern
  - Phone tilt pattern

- **General idea:** Continuously authenticate user as long as they behave like themselves

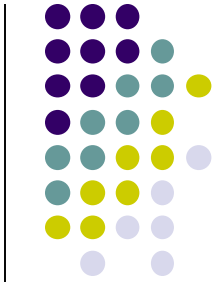
- If we can measure user behavior at very fine granularity, this could enable **passive authentication**

BehavioMetrics

- Derived from Behavioral Biometrics
  - Behavioral: the way a human subject behaves
  - Biometrics: technologies and methods that measure and analyzes biological characteristics of the human body
    - Fingerprints, eye retina, voice patterns

- BehavioMetrics:
  - Measurable behavior to recognize or to verify identity of a human subject or subject's certain behaviors

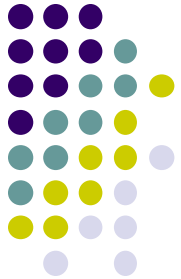
Mobile Sensing → BehavioMetrics



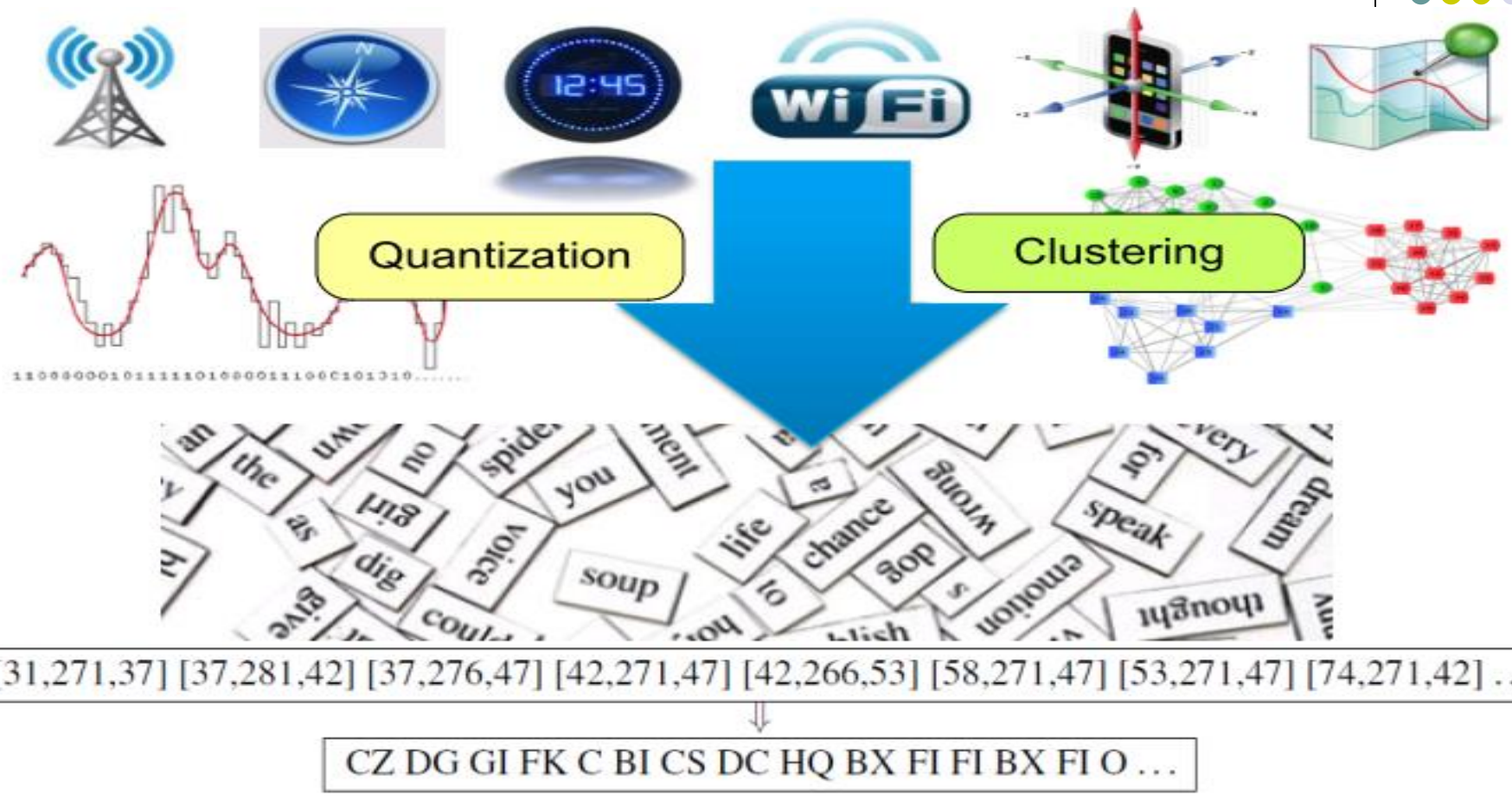
- Accelerometer
  - activity, motion, hand trembling, driving style
  - sleeping pattern
  - inferred activity level, steps made per day, estimated calorie burned
- Motion sensors, WiFi, Bluetooth
  - accurate indoor position and trace.
- GPS
  - outdoor location, geo-trace, commuting pattern
- Microphone, camera
  - From background noise: activity, type of location.
  - From voice: stress level, emotion
  - Video/audio: additional contexts
- Keyboard, taps, swipes
  - Specific tasks, user interactions, …

- *Network Factors*
- *Personal Factors*
- *Behavioral Factors*
- *Application Factors*

BehavioMetrics → Security



- Track smartphone user behavior using sensors
- Continuously extract and classify sensory traces + context = personal behavior features (pattern classification)
- Generate unique pattern for each user
- **Trust score:** How similar is today's behavior to user's typical behavior
- Trigger various authentication schemes when certain applications are launched



[31,271,37] [37,281,42] [37,276,47] [42,271,47] [42,266,53] [58,271,47] [53,271,47] [74,271,42] . . .

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Continuous n-gram Model

- User activity at time *i* depends only on the last *n-1* activities
- Sequence of activities can be predicted by *n* consecutive activities in the past

$$P(l_i|l_{i-n+1}, l_{i-n+2}, \ldots, l_{i-1}) \quad \text{or} \quad P(l_i|l_{i-n+1}^{i-1})$$

- Maximum Likelihood Estimation from training data by counting:

$$P_{\text{MLE}}(l_i|l_{i-n+1}^{i-1}) = \frac{C(l_{i-n+1}, \ldots, l_{i-1}, l_i)}{C(l_{i-n+1}, \ldots, l_{i-1})}$$

- MLE assign zero probability to unseen n-grams

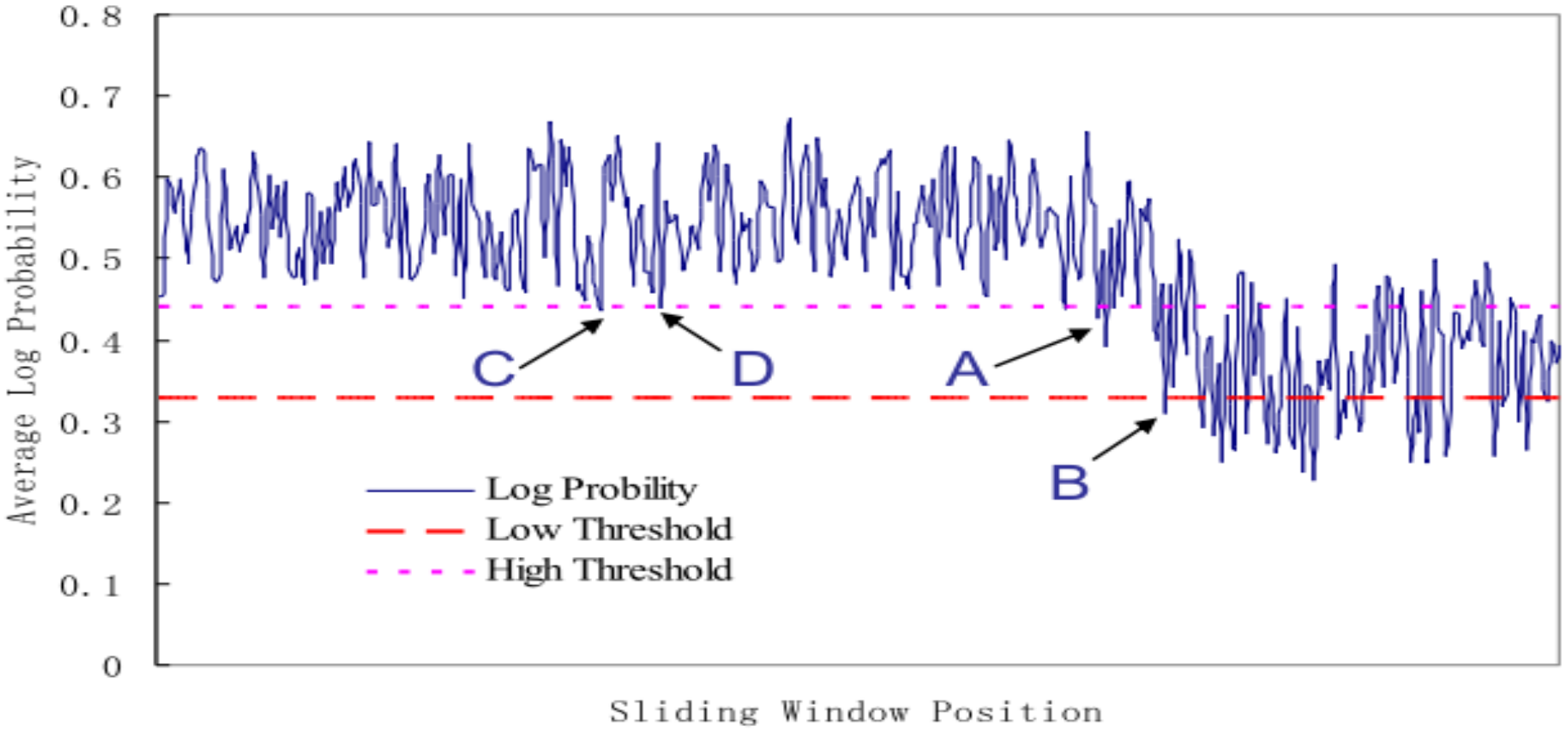
Classification

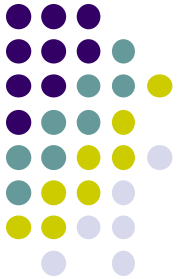
- Build *M* BehavioMetrics models P_0, P_1, P_2, … , P_{M-1}
  - Genders, age groups, occupations
  - Behaviors, activities, actions
  - Health and mental status

- Classification problem formulated as

$$\hat{u} = \underset{m}{\operatorname{argmax}}\, P(L, m) = \underset{m}{\operatorname{argmax}} \sum_{i=1}^{N} \log P_m(l_i | l_{i-n+1}^{i-1})$$

Anomaly Detection Threshold





Behavioral Biometrics Issues: Shared Devices

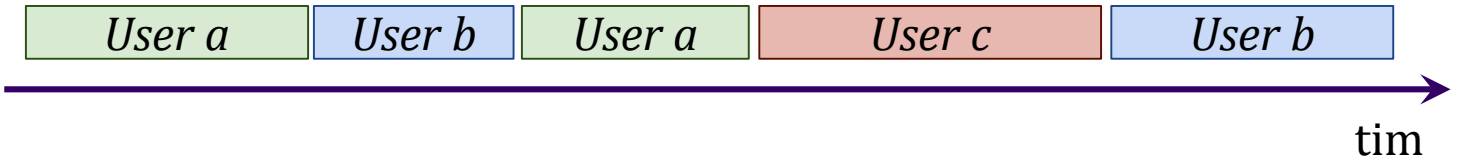
Multi-Person and -Device Use

- Many mobile devices are shared by multiple people
  - Classifier trained using person A's data cannot detect Person B
  - **Question:** How to distinguish different people's data (segment) on same device

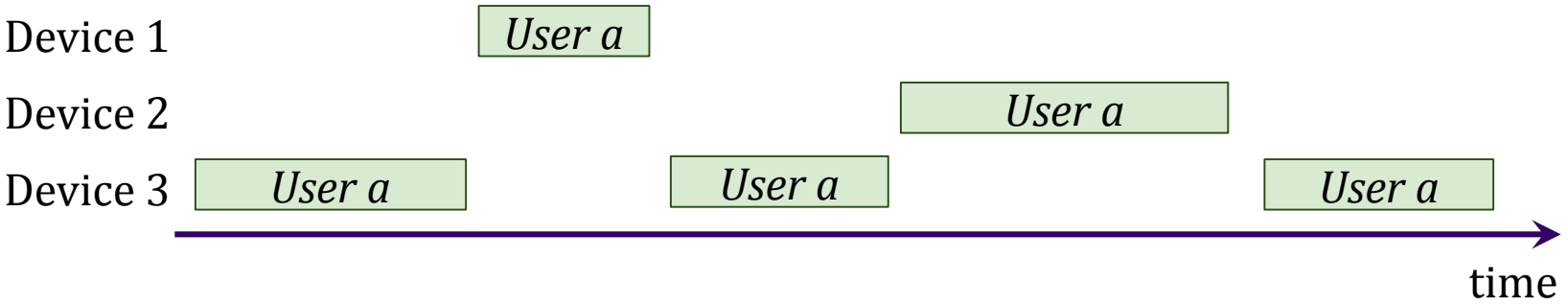
- Many people have multiple mobile devices
  - Classifier trained on device 1 (e.g. smartphone) may not detect behavior on device 2 (e.g. smartwatch)
  - **Question:** How to match same user's session on multiple devices

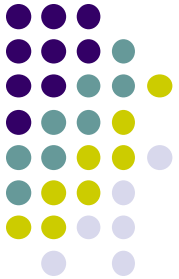
2 Problems of Interest

- How to segment the activities on a single device to those of multiple users?



- How to match the activity segments on different devices to a common user?



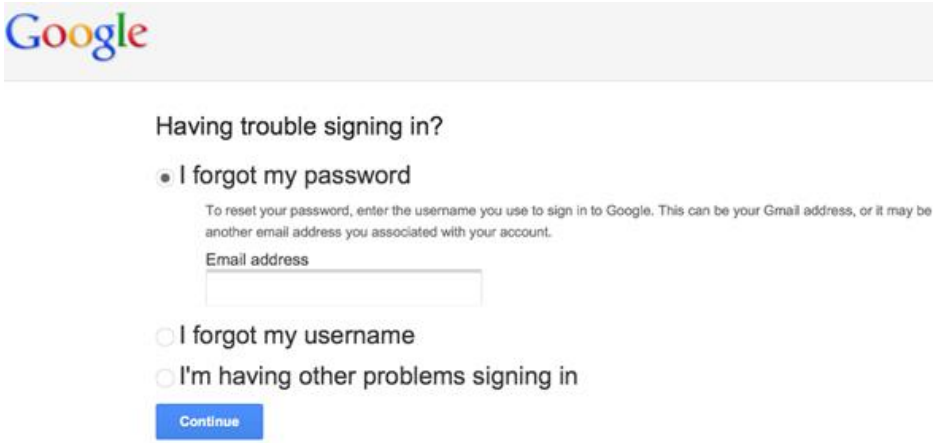


ActivPass

ActivPass

S. Dandapat, S Pradhan, B Mitra, R Choudhury and N Ganguly, ActivPass: Your Daily Activity is Your Password, in Proc CHI 2015

- Passwords are mostly secure, simple to use but have issues:
  - Simple passwords (e.g. 1234): easy to crack
  - Secure passwords hard to remember (e.g. $emime)$@(*$@)9)
  - Remembering passwords for different websites even more challenging
  - Many people use same password on different websites (dangerous!!)



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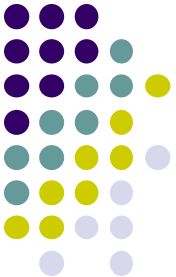
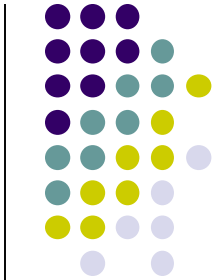


- Unique human biometrics being explored
- **Explicit biometrics:** user actively makes input
  - E.g. finger print, face print, retina scan, etc
- **Implicit biometrics:** works passively, user does nothing explicit to be authenticated.
  - E.g. unique way of walk, typing, swiping on screen, locations visited daily
- **This paper:** smartphone soft sensors as biometrics: Specifically unique calls, SMS, contacts, etc
- **Advantage of biometrics:** simple, no need to remember anything

ActivPass Vision



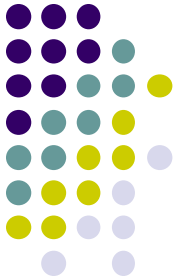
- **Observation:** rare events are easy to remember, hard to guess
  - E.g. Website visited this morning that user rarely visits. E.g
  - User went to CNN.com today for the first time in 2 years!
  - Got call from friend I haven't spoken to in 5 years for first time today

- **Idea:** Authenticate user by asking questions about user's outlier (rare) activities
  - What is caller's name from first call you received today?
  - Which news site did you not visit today? (CNN, CBS, BBC, Slashdot)?

ActivPass Vision

- Authentication questions based on outlier (rare) activities generated from:
  - Call logs
  - SMS logs
  - Facebook activities
  - Browser history

ActivPass Envisioned Usage Scenarios

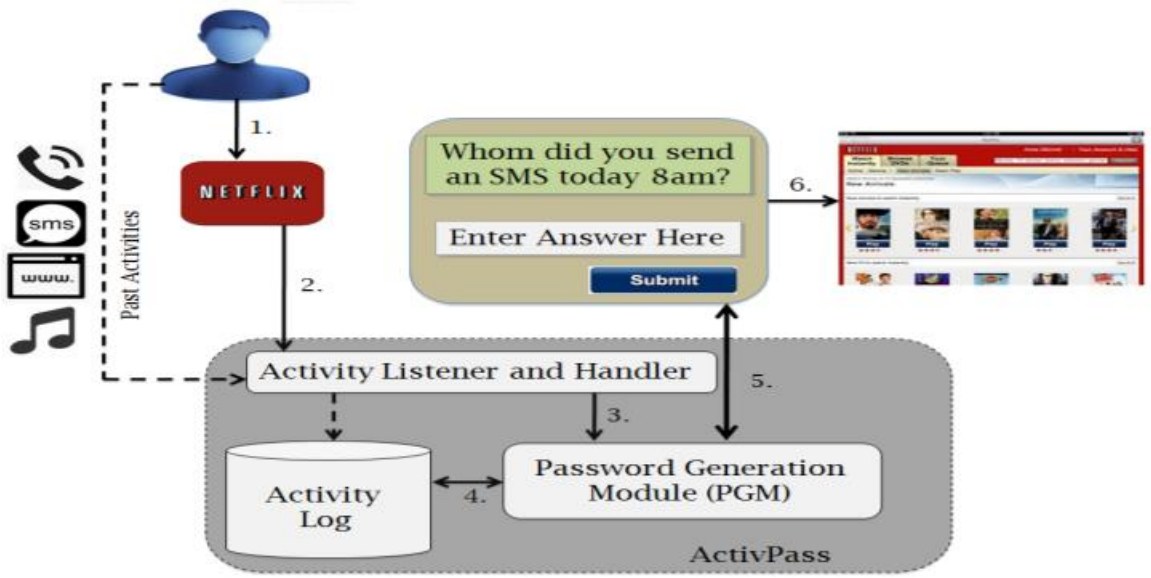


- Prevent password sharing.
  - E.g. Bob pays for Netflix, shares his login details with Alice
- Replace password hints with Activity questions when password lost
- Combine with regular password (soft authentication mechanism)

How ActivPass Works

- Activity Listener runs in background, logs
  - Calls, SMS, web pages visited, etc

- When user launches an app:
  - Password Generation Module (PGM) creates *n* password questions based on logged data
  - If user can answer *k* of password questions correctly, app is launched!



ActivPass Vision

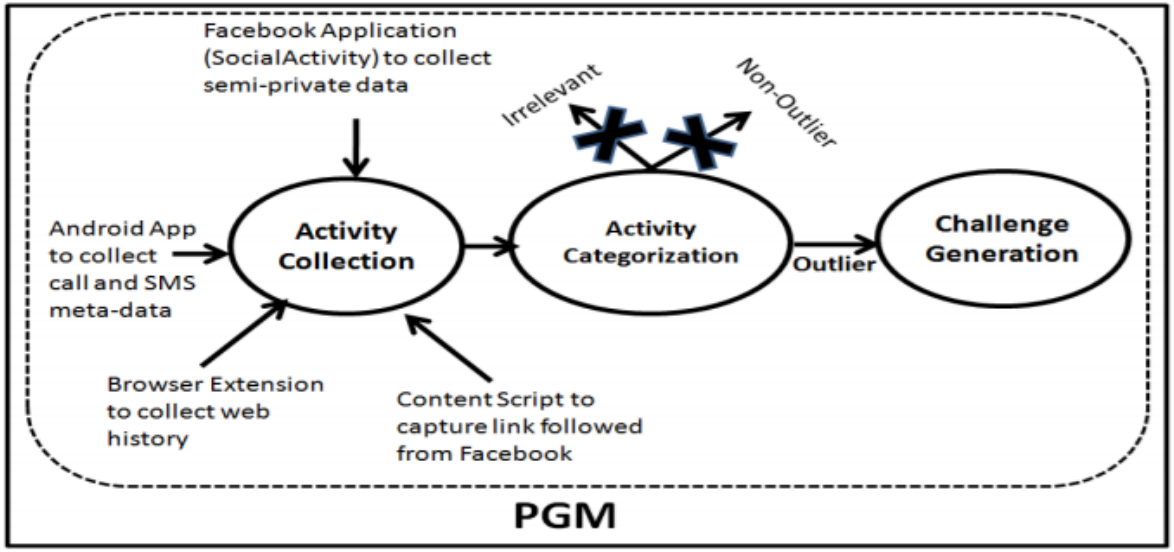
- User can customize
  - Number of questions asked, what fraction must be answered correctly
  - Question format
  - Activity permissions

Question formats	Example questions asked
Binary	Have you received a call from Alice at around 10 pm on 19/09/2014?
MCQ	Please write the options of the links you visited,this week in comma separated way (Ex: A, B): A. CNN; B. BBC; C. SKY News; D. Reuters
Text	Whom did you call at around 7 pm on 17/09/2014 ? Hint: (Al*)

- Paper investigates ActivPass utility by conducting user studies

How ActivPass Works

- Periodically retrieves logs in order to classify them using **Activity Categorization Module**
  - Tries to find outliers in the data. E.g. Frequently visited pages vs rarely visited web pages

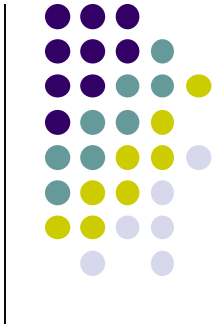


ActivPass: Types of Questions Asked Vs Data Logged

	Range of questions asked
Facebook	1) Profiles visited by the user. 2) Groups the user is a member of. 3) A person with whom user had a chat.
Web	1) Titles of the web-pages visited by the user.
Call	1) A person whom the user called. 2) A person who called the user.
SMS	1) A person whom the user sent an SMS. 2) A person who sent an SMS to the user.
Audio	1) The tune/tone used by the user as an alarm. 2) The tune/tone used by the user as her ring-tone. 3) The audio files downloaded by the user.

Source	**Details of data collected**
SMS	Time, Receiver/Sender Name
Call	Time, Type (incoming, outgoing), Name of other person, Duration
Audio	Title of Music added in this week, Alarm tone, Ring tone
Web	URL, Time of visit
Link visited from Facebook	URL, Time of visit
Facebook Group	Name of Private (secret and closed) groups
Facebook Pages	Name of pages created by user
Facebook Profile	Name of Facebook friends of user
Facebook Message	Time (in milliseconds from epoch), Name of other person, Msg Id, Thread Id

ActivPass: Evaluation

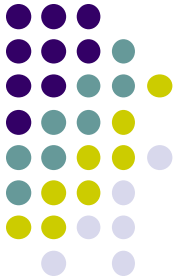


- Over 50 volunteers given 20 questions:
  - Average recall rate: 86.3% ± 9.5
  - Average guessability: 14.6% ± 5.7
- Devised Bayesian estimate of challenge given *n* questions where *k* are required
- Tested on 15 volunteers
  - Authenticates correct user 95%
  - Authenticates imposter 5.5% of the time (guessability)

n	k	Authentic user	Impostor
4	4	0.554	0.0004
4	3	0.906	0.011
4	2	0.989	0.1043
4	1	0.998	0.468
3	3	0.642	0.0031
3	2	0.948	0.0577
3	1	0.996	0.3771
2	2	0.745	0.0213
2	1	0.981	0.2707

Optimal *n, k*

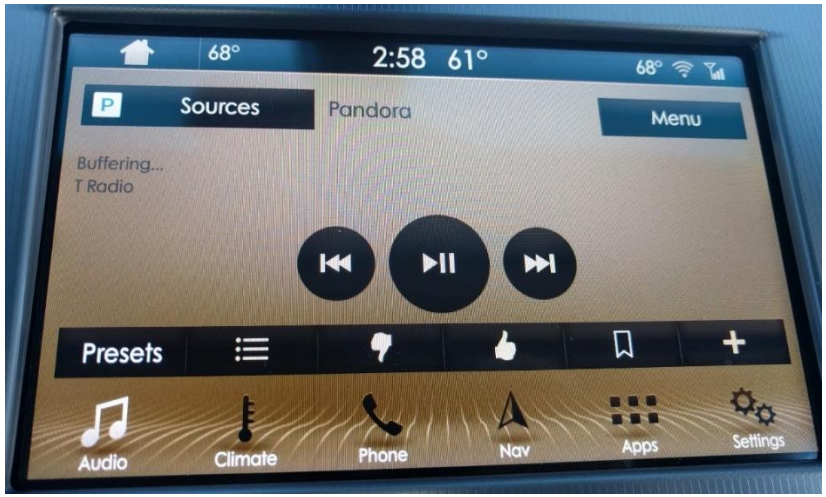
Maximize **Minimize**



Smartphones + IoT Security Risks

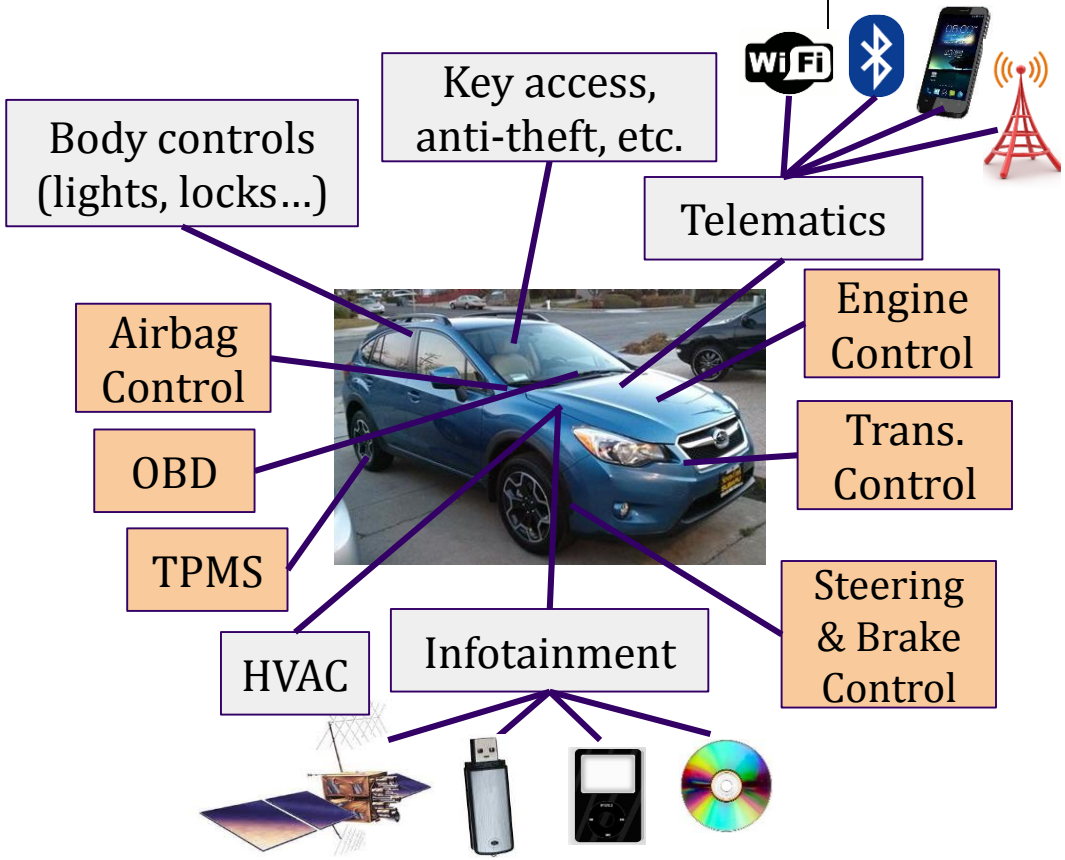
Cars + Smartphones → ?

- Many new vehicles come equipped with smartphone integration / capabilities in the infotainment system (Android Auto!)

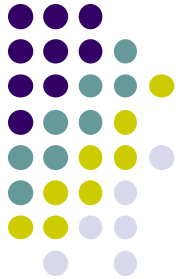


Smartphones that Drive

- If a mobile app gets access to a vehicle's infotainment system, is it possible to get access to (or even to control) driving functionality?

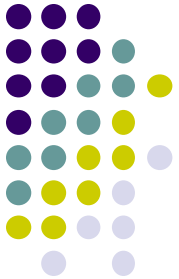


Smart Vehicle Risks



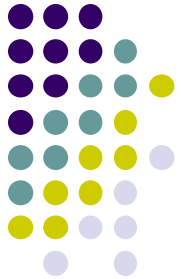
- Many of the risks and considerations that we discussed in this course can be applied to smart vehicles and smartphone interactions

- However, many more risks come into play because of the other functionality that a car has compared to a smartphone



Quiz 5

Quiz 5



- In class next week
- Similar to other quizzes
- Covers lecture 10 (attention, energy efficient computing) and lecture 11 (today, security)