Making Games with Ren'Py

Project 1

Due date: Friday, July 12th, by 11:59pm

(IN TWO DAYS!!!)

Motivation

- Overall motivation of projects
  - Make your own game in Ren'Py

- Project 1: Designed to get you "up to speed" with Ren'Py

- Familiar with adding Art (characters, sound, and backgrounds) and Programming (scripting)

- Learn capabilities to inform your own game design (Project 2)

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Project 1: Details

- Complete Tutorial

- Extend in some individual way
  - Add art
  - Add programming
  - About "10%" additional
    - You'll let me know what

Grading

- ☐ ½ for doing tutorial
- ☐ ½ for customization
- ☐ README (detailing customization) will be worth some points!

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Turn In

- Need to submit all Ren'Py files
  - Need README stating customization
- Need to Zip everything up
- Email it to me (gogo@wpi.edu)

Hints

- *Start early*
  - This will uncover any problems with your system
  - Or Ren'Py
  - Or your ability to download and extract and read files
  - Etc.

- *Think ahead*
  - Think about what kind of game you might like to make (that's Project 2)
  - Consider what you see in *Ren'Py*
  - Look at sample games that are available

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