



Form a Project Team

Project 1

Due date: Friday, September 3rd, by 11:59pm

Objectives

- Prepare you for future projects by creating and naming project teams
- The assignment has two objectives:
 1. Choose your project partners
 2. Choose a team name

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Details

- Choose Your Project Partners
 - Choose wisely! These lucky people will work closely with you for most of your class projects
 - Students in your own class (i.e. no mixing with the other section)
- Team should have at least one strong artist, at least one strong coder
- Team shall be 3 (not 2, not 4) ... 3!
- Choose a name

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Work as a Group

- Real-world game development is always in groups usually *not* of your choosing
 - Make it work!
- Apply [Top 12 Tips for Groups!](#)
- If problems
 - Meet with me
 - Explain case
 - Reach agreement or Dissolve team
 - If dissolve, form new team or solo (still a group worth of effort required!)

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Turnin

- Email me (claypool@cs.wpi.edu)
 - TEAM NAME
 - NAMES and EMAIL of all team members
 - Subject: "IMGD 1001 Project 1"

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