CS4513 Distributed Computing Systems

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Introduction

- Course Objectives
- Required Background
- Course Philosophy
- Course Procedures



Course Objectives

- *1. To expose students to both the abstraction and details of file systems.*
- 2. To introduce concepts related to distributed computing systems.
- *3.* To focus on performance and flexibility issues related to systems design decisions.



Course Objectives

- 4. To prepare students for life-long learning.
- 5. To understand why and not just the memorize the details.
- 6. To expose students to current literature in distributed systems.
- 7. To prepare students for an industrial programming environment.



Expected Student Background

- Data Structures
- Operating Systems
- Systems programming skills using C/C++
- Probability {weakest requirement}
- The ability to use abstraction in software design.



Course Philosophy

- 4000 Level Course almost at graduate level!!
- Students need to extract information on programming assignments from Fossil Lab aids.
- Learn by doing.



Course Procedures

- Use Course Web Page.
- Work with TA's on programming assignments – office hours and email questions.
- Use turnin to turn in programs.
- Review session before exams.
- Exams are closed-book.

