

Syllabus Updated April 12, 2004

Date	Topic	Reading and Assignments
1. Mar 16 Tu	Introduction	
2. Mar 18 Th	File Systems Interface	SGG 11; TOS Chapter 6.
3. Mar 19 F		
4. Mar 22 M		
5. Mar 23 Tu		Program 0 Due
6. Mar 25 Th	File Systems Implementation	SGG 12
7. Mar 26 F		
8. Mar 29 M		
9. Mar 30 Tu	Distributed Systems	SGG15; TDS1
10. Apr 1 Th		
11. Apr 2 F		
12. Apr 5 M	Communication in DS – RPC Abstraction	TDS2
13. Apr 6 Tu	Review	Program 1 Due
14. Apr 8 Th	Mid Term Exam (closed book)	
15. Apr 9 F	RPC	
16. Apr 12 M	RPC	
17. Apr 13 Tu	Communication in DS – RMI Abstraction	
18. Apr 15 Th	Prof Claypool <i>"Aspects of Networking in Multiplayer Computer Games"</i>	<i>Paper #1</i>
19. Apr 16 F	Jae Chung Distributed File Systems	SGG16; TDS10
20. Apr 19 M	Synchronization	SGG17; TDS5
21. Apr 22 Th	Clocks	
22. Apr 23 F	<i>"Tracking the Evolution of Web</i>	<i>Paper #2</i>
23. Apr 26 M	<i>Traffic: 1995-2003"</i>	Program 2 Due
	<i>"The War Between Mice and</i>	<i>Paper #3</i>
24. Apr 27 Tu	<i>Elephants"</i>	
25. Apr 29 Th	K. D'Aquila <i>"An Analysis of Internet</i>	
	F. Gerratana <i>Content Delivery Systems"</i>	<i>Paper #4</i>
26. Apr 30 F	E. Leshay, <i>"The Effectiveness of Request</i>	
	I. McBride, <i>Redirection on CDN Robustness"</i>	<i>Paper #5</i>
	K. Rasmussen	
27. May 3 M	Review	Program 3 Due
28. May 4 Tu	FINAL EXAM (closed book)	