Syllabus {September 29, 2008}

Date	Th	Topic	Reading and Assignments
 Aug 28 Aug 29 	Th F	introduction Unix Basics	Basic Unix web site
2. Aug 25 3. Sep 2	Tu	introduction to C	printf, primitive types, scanf #include, #define, if, sizeof, for
Sep 3	W LAB 1	The Mechanics of Creating and	
4. Sep 4	Th	functions	D&D Chapter 5
5. Sep 5	F	arrays, call-by-value	D&D Chapter 6
		call-by-reference	Program 1 Due at 11:59 p.m.
6. Sep 8	Μ	pointers, strings	D&D Chapter 7 and 8
7. Sep 9	Tu	structs	D&D Chapter 10
Sep 10	W LAB 2	Arrays, debugging and make	
8. Sep 11	Th	memory allocation	malloc, free
9. Sep 12	F	data structures	D&D Chapter 12
10. Sep 15	Μ	event lists, linked lists	Program 2 Due at 11:59 p.m.
11. Sep 16	Tu	queues	D&D Chapter 12
Sep 17	W LAB 3	Command Line Arguments end E	Event Lists
12. Sep 18	Th	Review	
13. Sep 19	F	Mid Term Exam (closed book)	
14. Sep 22	Μ	trees	D&D Chapter 12
15. Sep 23	Tu	doubly linked lists, tree traversals	D&D Chapter 12
Sep 24	W LAB 4	Trees	
16. Sep 25	Th	stacks and hashing	Program 3 Due at 11:59 p.m.
17. Sep 26	F	introduction to C++	D&D Chapter 18
18. Sep 29	М	C++ terminology	D&D Chapter 18
19. Sep 30	Tu	classes and objects	D&D Chapter 19
Oct 1	W LAB 5	Simulating Shopper Queuing at	a Store
20. Oct 2	Th	classes and objects	D&D Chapter 20
21. Oct 3	F	constructors and destructors	D&D Chapter 20
22. Oct 6	Μ	composition	Program 4 Due at 8:00 a.m.
23. Oct 7	Tu	friend functions and this pointer	D&D Chapter 21
Oct 8	W LAB 6	(Optional Lab - Finish LAB 5)	
24. Oct 10	Th	operation overloading	D&D Chapter 22
25. Oct 7	F	inheritance	D&D Chapter 23
26. Oct 11	Μ	polymorphism	D&D Chapter 24
27. Oct 14	Tu	Review	
Oct 15	W		Program 5 Due at 11:59 p.m.
28. Oct 16	Th	FINAL EXAM (closed book)	